

Media Pool

Release Notes Version 7.4

Overview

The upload of new assets from the InDesign extension is characterized by improved usability in version 7.4.

Furthermore, the standard asset type has been abolished and is no longer available for selection in the asset properties.

Separate upload directory for versions imported via InDesign extension

For each version of an InDesign document with newly linked images, a new upload directory is now also created. This folder contains only the changed or new links and the current INDD asset.

At the same time, the user who imports the files placed in InDesign owns the upload directory and the assets linked to the INDD layout. This ensures that the user uploading changes from INDD retains access to the new versions.

After uploading via the INDD extension, the user is redirected to the newly created upload directory. The upload directory with the revised version gets the name of the INDD document again, but you can easily recognize the new version by the date and the assets.

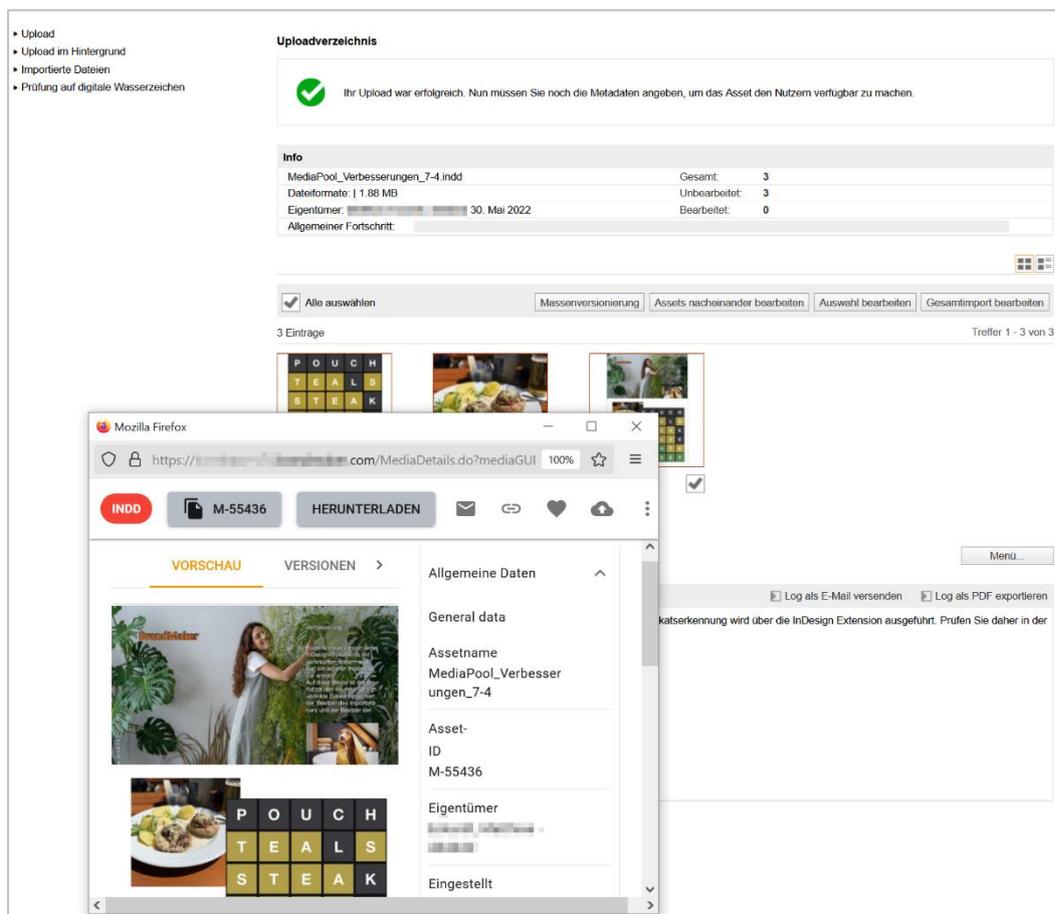


Image assets already imported from the previous version remain untouched. In the example shown, the assets of the upper half of the screen already exist, so only the assets of the lower half of the screen have been re-imported.

In the log area of the upload directory, you will find the INDD asset ID, a link to the asset detail page, and a note about duplicate detection. Duplicate detection takes place in the InDesign extension. Therefore, check the extension to see if there are any files that have not been uploaded.

Removed standard asset type as a selection option

Previously, users had the option to select `Standard asset type` in the *Asset type* field for a newly created asset type in the properties.

The concept behind the asset types is that you can only select configured asset types. The `Standard asset type` served only as a fallback and is assigned to all existing assets when an older system (up to and including version 6.8) is migrated to the new logic. Therefore, the standard asset type contains all attributes configured in the system and is not editable.

Improvement

New assets can no longer be defined as the `Standard asset type` as of Media Pool 7.4. In the drop-down menu, the entry has been removed as a selection option. This restriction also applies to administrators.

For assets created in a previous version, `Standard Asset Type` remains visible as the selected asset type. When you edit the properties of such an asset, you can assign a new asset type. However, there is no way to undo this after saving and return to the standard asset type.

Note

Administrators must have at least one asset type configured before the first asset import, otherwise no one can create assets, assign an asset type, or edit the asset.

Migration of Free Text Fields to Custom Attributes

Free text fields have been moved to custom attributes in version 7.4 and therefore can no longer be modified. The migrated attributes can be found under *Administration > Digital assets > Attributes > Custom Attributes*.

Discontinuations

Please note that the SOAP interface of the *Media Pool* module will be discontinued in version 7.5. For this reason, the previous REST interface has been relaunched in version 7.4 and is able to completely replace the SOAP interface. Make sure to switch to the REST API in time if you are still using the SOAP interface.